MAHJONG NTX

01 START | **02 PLAY** | **03 SCORE**

Let's play.

Pick a time

Pick a place

Get 3 other registered players

Get yourself a seat

1. Register / create an account.
2. iPhone? Get the **Play MahjMate app**.
   Android or computer? Use mahjongntx.com,
   then **Player Login**.
3. Open the app and join a game or propose one.

Player login &
season details

In a match? Bring the following:

Player: 2026 NMJL Card.
Match proposing player: 2026 NMJL card, tiles, mat, racks and scoresheet.

Plan **1-2 hours**. No fixed time limit. For players who know the basics; beginners and mixed experience levels are welcome.

Questions? Text Elise 646-334-6337
elise@briarhousesocial.com

Find your table.



A 'game' in the app is one round. A round is 2 to 4 games in one sitting with the same four players. Four is the standard; played only 2 or 3? That's OK. Record your scores.

Grab an open seat

Games > choose a round > **Join**

Check the time, location and table notes first. Every player must be registered for the current season.

Table Full? Propose your own or join the waitlist.

Propose a round.

How to propose your own game:
Games > **Create game** and choose date, time, location.

Need a 4th? Open your round and use **Call for a 4th**.

Plans change. Let your table know.

Open the round > **Cancel My Spot**. Tell the other players promptly and help find a registered replacement.

Hosting? **Transfer Host**, or cancel the round if it cannot go ahead.
Just waiting? **Leave Waitlist** when you no longer want a seat.

Less than 2 hours + an unfilled seat at the start = 10 points deducted. If your seat is filled, there is no late-cancel penalty.
Emergency cancellation within 2 hours? Notify your table immediately.
Later, email info@briarhousesocial.com to have any penalties removed.

Make it count.



Finish the round. Check the numbers. Send one set of scores.

The proposer submits scores for the table.

1. Write down points on your scorecard after **each game**.
2. Add the totals. **All four players check** their own score.
3. Proposer opens the round > **Submit Scores**.
4. Enter all four totals. Review and confirm the submission.

   Post scores within 24 hours of the round. Scores lock 48 hours after posting.

Each week: only your best round of 2 to 4 games counts.

Season total: add your best 6 of 7 weekly scores.

Drop your lowest week. Monday-Sunday, Central time. See Standings.

Spotted an error? Send Elise an email ASAP.

How to keep score.

1 Start with the card value.

222 000 2222 6666 (Any 2 Suits) ..... X 25

2 Add any bonuses you earned.

25	+	20	+	10	=	55
Card value		Jokerless		Self-pick		Total

Jokerless Bonus

(1) No jokers in your hand.
(2) No bonus for any Singles and Pairs section hand.

Self Pick Bonus

(1) Draw the winning tile.
(2) Exchange for a joker to win.

1 round = up to 4 games

Date _____

Write each score. Add across to get each player's total.

What if we don't play all 4 games? **Two games minimum.**
That's OK! You still get points, so enter your scores! Leave extra columns blank.

Name	Game 1	Game 2	Game 3	Game 4	Round total

No winner? Wall game: 10 for each live hand. Dead hand: 0.
All 4 players check. One person submits all 4 totals.

How do I record scores?
The proposer enters everyone's final round totals in the app immediately after your round ends.

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